# **BECKHOFF** New Automation Technology

Manual | EN

# TF8810

TwinCAT 3 | AES70 (OCA) Communication





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Version: 1.3





### 1 Foreword

### 1.1 Notes on the documentation

This description is only intended for the use of trained specialists in control and automation engineering who are familiar with applicable national standards.

It is essential that the documentation and the following notes and explanations are followed when installing and commissioning the components.

It is the duty of the technical personnel to use the documentation published at the respective time of each installation and commissioning.

The responsible staff must ensure that the application or use of the products described satisfy all the requirements for safety, including all the relevant laws, regulations, guidelines and standards.

#### **Disclaimer**

The documentation has been prepared with care. The products described are, however, constantly under development.

We reserve the right to revise and change the documentation at any time and without prior announcement. No claims for the modification of products that have already been supplied may be made on the basis of the data, diagrams and descriptions in this documentation.

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# 1.2 For your safety

#### Safety regulations

Read the following explanations for your safety.

Always observe and follow product-specific safety instructions, which you may find at the appropriate places in this document.

#### **Exclusion of liability**

All the components are supplied in particular hardware and software configurations which are appropriate for the application. Modifications to hardware or software configurations other than those described in the documentation are not permitted, and nullify the liability of Beckhoff Automation GmbH & Co. KG.

#### Personnel qualification

This description is only intended for trained specialists in control, automation, and drive technology who are familiar with the applicable national standards.

#### Signal words

The signal words used in the documentation are classified below. In order to prevent injury and damage to persons and property, read and follow the safety and warning notices.

#### Personal injury warnings

#### **A** DANGER

Hazard with high risk of death or serious injury.

#### **▲ WARNING**

Hazard with medium risk of death or serious injury.

#### **A CAUTION**

There is a low-risk hazard that could result in medium or minor injury.

#### Warning of damage to property or environment

#### **NOTICE**

The environment, equipment, or data may be damaged.

#### Information on handling the product



This information includes, for example:

recommendations for action, assistance or further information on the product.



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In addition, the recommendations from Beckhoff regarding appropriate protective measures should be observed. Further information regarding information security and industrial security can be found in our https://www.beckhoff.com/secquide.

Beckhoff products and solutions undergo continuous further development. This also applies to security functions. In light of this continuous further development, Beckhoff expressly recommends that the products are kept up to date at all times and that updates are installed for the products once they have been made available. Using outdated or unsupported product versions can increase the risk of cyber threats.

To stay informed about information security for Beckhoff products, subscribe to the RSS feed at <a href="https://www.beckhoff.com/secinfo">https://www.beckhoff.com/secinfo</a>.



### 2 Overview

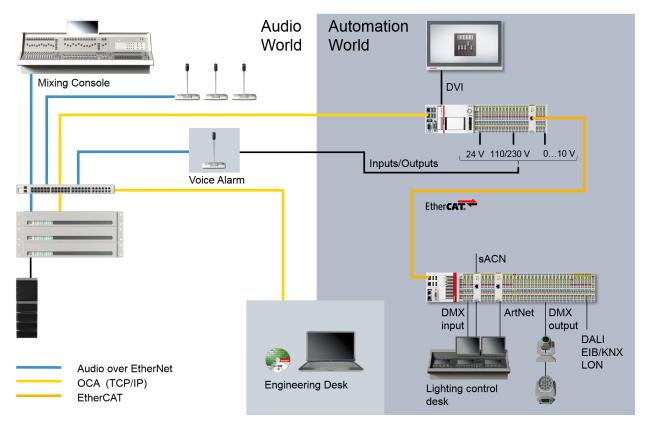
The AES70 standard was published by the <u>Audio Engineering Society</u>, which is based in New York. It defines a scalable control protocol for professional audio devices and

describes monitoring and control of such devices, but not the transfer of media data.

The function blocks of the TwinCAT 3 AES70 (OCA) Communication PLC library can be used to establish data exchange between a TwinCAT PLC and a device that supports the AES70 (OCA) standard. The user can query or set properties of different objects in a device (Oca device). Various function blocks such as FB\_OcaGain, FB\_OcaMute or FB\_OcaSwitch are available for this purpose.

The user can thus integrate OCA-compatible audio systems into Beckhoff's PC-based control technology platform and select from a wide range of control panels and various I/Os.

Further information can be found on the Beckhoff website under entertainment industry.



For the OCA-capable amplifiers from d&b audiotechnik, an example of a higher-level function block with some basic functions such as gain, mute or presets is available for download from the d&b audiotechnik website under www.dbaudio.com > Systems > Networks and Integration > Integration



# 3 System requirements

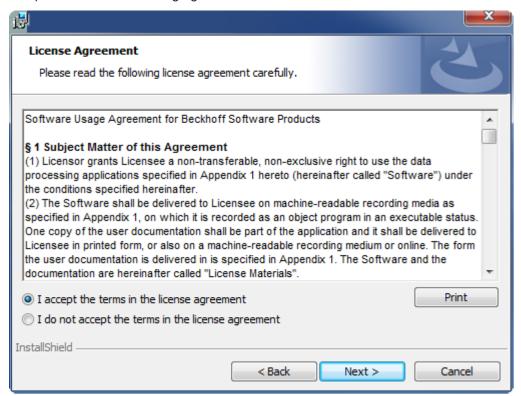
Technical data	Requirement
Operating system	Windows 7/10, Windows Embedded Standard 7, Windows CE 7
Target platform	PC architecture (x86, x64 or ARM)
TwinCAT version	TwinCAT 3.1 build 4022.2 or higher
Required TwinCAT setup level	TwinCAT 3 XAE, XAR
Required TwinCAT license	TF8810 AES70 (OCA) Communication



## 4 Installation

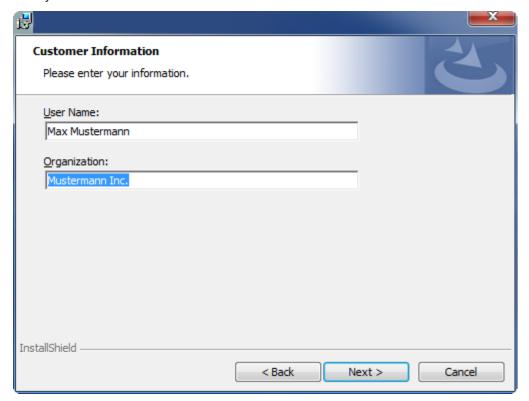
The following section describes how to install the TwinCAT 3 Function for Windows-based operating systems.

- ✓ The TwinCAT 3 Function setup file was downloaded from the Beckhoff website.
- 1. Run the setup file as administrator. To do this, select the command **Run as administrator** in the context menu of the file.
  - ⇒ The installation dialog opens.
- 2. Accept the end user licensing agreement and click Next.

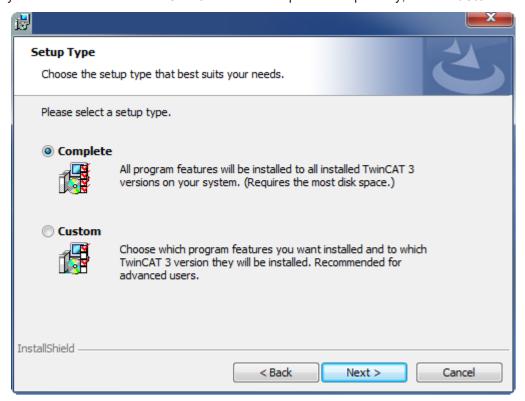




3. Enter your user data.

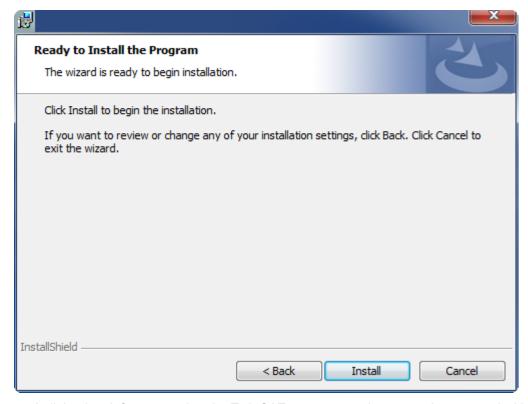


4. If you want to install the full version of the TwinCAT 3 Function, select **Complete** as installation type. If you want to install the TwinCAT 3 Function components separately, select **Custom**.

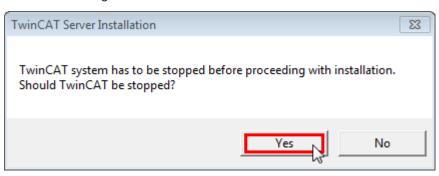




5. Select **Next**, then **Install** to start the installation.

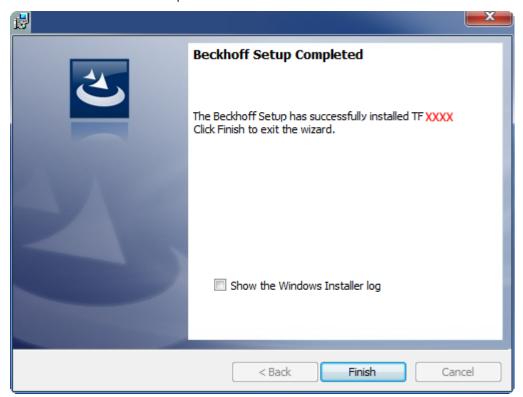


- ⇒ A dialog box informs you that the TwinCAT system must be stopped to proceed with the installation.
- 6. Confirm the dialog with Yes.





7. Select **Finish** to exit the setup.



⇒ The TwinCAT 3 Function has been successfully installed and can be licensed (see <u>Licensing</u> [▶ 14]).



# 5 Licensing

The TwinCAT 3 function can be activated as a full version or as a 7-day test version. Both license types can be activated via the TwinCAT 3 development environment (XAE).

#### Licensing the full version of a TwinCAT 3 Function

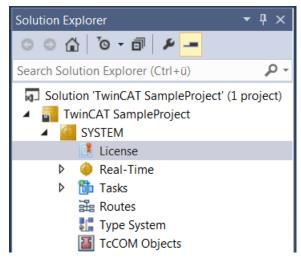
A description of the procedure to license a full version can be found in the Beckhoff Information System in the documentation "TwinCAT 3 Licensing".

#### Licensing the 7-day test version of a TwinCAT 3 Function



A 7-day test version cannot be enabled for a TwinCAT 3 license dongle.

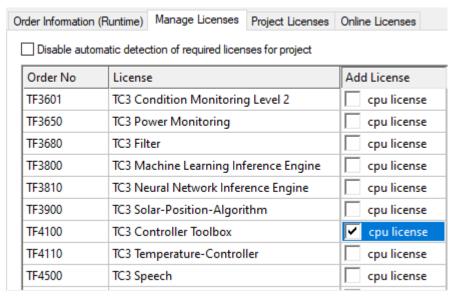
- 1. Start the TwinCAT 3 development environment (XAE).
- 2. Open an existing TwinCAT 3 project or create a new project.
- 3. If you want to activate the license for a remote device, set the desired target system. To do this, select the target system from the **Choose Target System** drop-down list in the toolbar.
  - ⇒ The licensing settings always refer to the selected target system. When the project is activated on the target system, the corresponding TwinCAT 3 licenses are automatically copied to this system.
- 4. In the **Solution Explorer**, double-click **License** in the **SYSTEM** subtree.



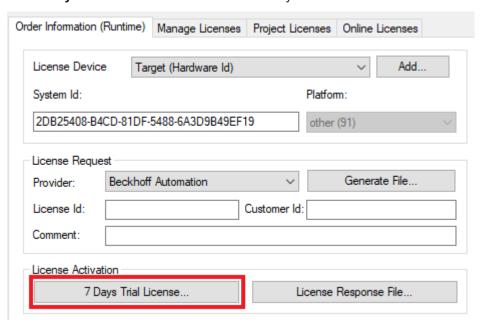
⇒ The TwinCAT 3 license manager opens.



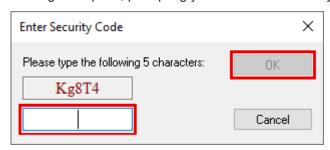
5. Open the **Manage Licenses** tab. In the **Add License** column, check the check box for the license you want to add to your project (e.g. "TF4100 TC3 Controller Toolbox").



- 6. Open the Order Information (Runtime) tab.
  - ⇒ In the tabular overview of licenses, the previously selected license is displayed with the status "missing".
- 7. Click **7-Day Trial License...** to activate the 7-day trial license.



⇒ A dialog box opens, prompting you to enter the security code displayed in the dialog.



- 8. Enter the code exactly as it is displayed and confirm the entry.
- 9. Confirm the subsequent dialog, which indicates the successful activation.
  - ⇒ In the tabular overview of licenses, the license status now indicates the expiry date of the license.

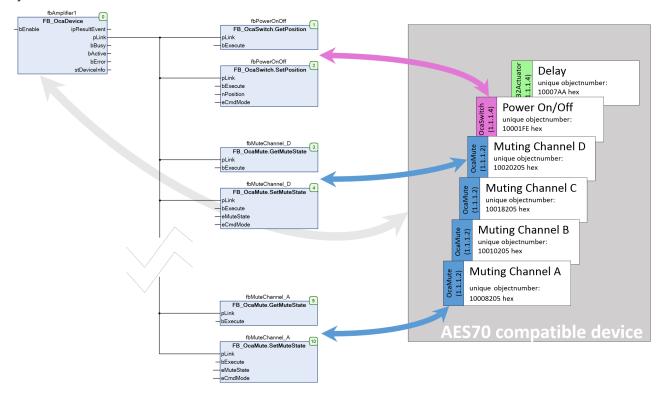


- 10. Restart the TwinCAT system.
- $\Rightarrow$  The 7-day trial version is enabled.



# 6 Technical introduction

The AES70 specification describes objects representing functions and device states. These objects are handled with TwinCAT using function block methods. Each object has a unique object number that is defined by the device manufacturer.



For each AES70-compatible device, an instance of the function block <u>FB OcaDevice</u> [▶\_18] has to be called cyclically. The function block establishes the connection via TCP/IP. The parameterization of the function block (IP address, port etc.) is explained in the <u>Example for using the function block FB OcaDevice</u> [▶\_58]. After calling the function block instance, you must call the methods of those function blocks that represent objects in the AES70-compatible device, for example so-called <u>worker objects</u> [▶\_24] such as OcaMute, OcaSwitch, and so on.



# 7 PLC API

### 7.1 Function blocks

### 7.1.1 FB\_OcaDevice

```
FB_OcaDevice

bEnable BOOL

Tc3_Eventlogger.I_TcResultEvent ipResultEvent

POINTER TO ST_Link pLink

BOOL bBusy

BOOL bActive

BOOL bError

ST_OcaDeviceInfo stDeviceInfo
```

The function block FB\_OcaDevice establishes the connection via TcpIp to devices that support the AES70 standard.

#### Cyclically single call



The instance of the function block FB\_OcaDevice must be called cyclically once at the start of the PLC program.

#### **Syntax**

```
VAR_INPUT
bEnable : BOOL;
END_VAR
VAR_OUTPUT
ipTcResultEvent : Tc3_EventLogger.I_TcResultEvent;
pLink : POINTER TO ST_Link;
bBusy : BOOL;
bActive : BOOL;
bError : BOOL;
stDeviceInfo : ST_OcaDeviceInfo;
END_VAR
```

#### Inputs

Name	Туре	Description
bEnable	BOOL	Enables/disables execution of the function block and starts the "keep alive" mechanism.
		A rising edge at this input clears any pending errors (indicated by bError = TRUE).  The property sDeviceName should be set before the activation.  Parameters such as IP address, port, etc. should also be predefined in the global variable list "GVL_AES70".



#### Outputs

Name	Туре	Description
ipTcResultEvent	Tc3_EventLogger.I_TcRes ultEvent	Result interface with detailed information on the return value
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device
bBusy	BOOL	TRUE as long as the function block is called with bEnable = TRUE.
bActive	BOOL	Indicates that the device is ready to operate.
		This output is generally used to activate OCA objects.
bError	BOOL	TRUE, if an error occurs.
stDeviceInfo	ST_OcaDeviceInfo [▶ 57]	This structure provides information such as the time of the last sent or received message and the number of messages.

### Properties

Name	Туре	Access	Definition lo- cation	Description
AmsNetId	T_AmsNetID	Set	Local	AMS network ID of the device
				For the local computer (default) an empty string may be specified.
bLocalOca Device	BOOL		Local	Currently unused (intended for future extension)
sDeviceNa	STRING	Set		Name of the OCA device to be used
me				Parameters such as IP address and port are defined in the array aOcaDevices, which can be found in the global variable list GVL_AES70.
tAdsTimeo ut	TIME	Set		Maximum time allowed for the execution of the function block
				This input is internally preset to <a doi.org="" href="https://doi.org/li&gt; &lt;a href=" https:="" li=""> <a h<="" href="https://doi.org/li&gt; &lt;a href=" td=""></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a>

#### Requirements

Development environment	Target platform	PLC libraries to include
TwinCAT v3.1.4022.2 or higher	PC or CX (x64, x86, ARM)	Tc3_AES70

See also: Example for using the function block FB\_OcaDevice [▶ 58]

# 7.1.2 FB\_OcaRoot



The function block FB\_OcaRoot provides basic OCA functionality. It is the function block from which all other function blocks inherit.



#### No explicit call



Since there is no code in the body of the function block, it should not be called explicitly. Instead, use the corresponding methods of the function block.



#### Methods

Name	Definition loca- tion	Description
GetClassIdentification [▶ 21]	Local	This method can be used to query the ClassId and ClassVersion of the OCA object.
		If the query was successful, the result is output in the properties stClassID and stClassVersion.
GetLockable [▶ 21]	Local	This method is used to query whether the OCA object can be locked.
		If the query was successful, the result is output in the property stLockable.
LockUnlock [▶ 22]	Local	Method for unlocking or locking an OCA object
		If the method was executed successfully, the result is output in the property stObjectLocked.
GetRole [▶ 22]	Local	OCA objects can have a text label to make their meaning easier to recognize.
		If the method call was successful, the result is output in the property stRole.
Subscription [ > 23]	Local	You can use this method to request OCA objects, generate notifications for value changes, or set up sending.
		If the method was executed successfully, the result is output in the property stSubscribed.

# Properties

Name	Туре	Access	Definition lo- cation	Description
sClassId	STRING	Get	Local	Unique class name
stClassId	ST ClassIdPro perty [▶ 54]	Get	Local	Unique class name
stClassVersion	ST_UINT16Pro perty [▶ 54]	Get	Local	OCA ClassVersion
stLockable	ST BooleanPro perty [▶ 54]	Get	Local	Indicates whether the object can be locked
stSubscribed	ST BooleanPro perty [> 54]	Get	Local	Shows whether the object was requested to generate notifications when value changes occur
stRole	ST StringProp erty [▶ 54]	Get	Local	Task of the object in the device (e.g. Config_InputEnable)
nONo	UDINT	Get	Local	Unique number with which the instantiated object is uniquely defined
sOcaObjectDes cription	STRING(32)	Set	Local	Arbitrary object name. This is used to assign further object properties to the function block that were defined in the array aOcaDevices (located in the global variable list GVL_AES70).
stObjectLocked	ST BooleanPro perty [▶ 54]	Get	Local	Indicates whether the object is locked.



#### **AES70** standard

The names of variables and function blocks have been adapted to the AES70 standard where possible. Information about this communication protocol can be found at <a href="https://www.aes.org">www.aes.org</a> and <a href="https://www.aes.org">www.aes.org</a> and <a href="https://www.aes.org">www.aes.org</a>



#### Requirements

Development environment	Target platform	PLC libraries to include
TwinCAT v3.1.4022.2 or higher	PC or CX (x64, x86, ARM)	Tc3_AES70

See also: Example for using the function block FB OcaRoot [▶ 58]

#### 7.1.2.1 GetClassIdentification

```
GetClassIdentification

—pLink POINTER TO ST_Link
—bExecute BOOL
```

The method GetClassIdentification can be used to query the ClassId and ClassVersion of the OCA object. If the query was successful, the result is output in the properties stClassID and stClassVersion.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

```
VAR_INPUT
pLink : POINTER TO ST_Link;
bExecute : BOOL;
END_VAR
```



Name	Туре	Description
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.

### 7.1.2.2 GetLockable

```
GetLockable

—pLink POINTER TO ST_Link
—bExecute BOOL
```

The method GetLockable is used to query whether the OCA object can be locked. If the query was successful, the result is output in the property stLockable.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

```
VAR_INPUT
pLink : POINTER TO ST_Link;
bExecute : BOOL;
END_VAR
```



#### 🔁 Inputs

Name	Туре	Description
pLink		Pointer for establishing a connection between OCA objects and the OCA device
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.

#### 7.1.2.3 LockUnlock

	LockUnlock
_	pLink POINTER TO ST_Link
_	bExecute BOOL
_	bLock BOOL
_	eCmdMode E_OcaMessageTypeCmd

The LockUnlock method can be used to unlock or lock an OCA object. If the method was executed successfully, the result is output in the property stObjectLocked.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

VAR INPUT

pLink : POINTER TO ST\_Link;
bExecute : BOOL;
block

: BOOL; //If the Method is executed this Boolean Input decides whether the object bLock

should be locked (TRUE) or unlocked (FALSE) eCmdMode : E OcaMessageTypeCmdbLock;

END\_VAR

### Inputs

Name	Туре	Description	
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device	
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.	
bLock	BOOL	Variable that determines whether to lock (TRUE) or unlock (FALSE)	
eCmdMode	E_OcaMessageTypeCmd	unlock (FALSE)  Depending on whether confirmation is required or not, this input variable is set to  E_OcaMessageTypeCmd.OcaCmdRrq or  E_OcaMessageTypeCmd.OcaCmd.	

#### 7.1.2.4 **GetRole**



OCA objects can have a text label to make their meaning easier to recognize. If the method call was successful, the result is output in the property stRole.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.



#### **Syntax**

VAR INPUT

pLink : POINTER TO ST\_Link;

bExecute : BOOL;

END VAR

### Inputs

Name	Туре	Description	
pLink	_	Pointer for establishing a connection between OCA objects and the OCA device	
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.	

#### 7.1.2.5 Subscription

### Subscription

—pLink POINTER TO ST\_Link

bExecute BOOL

eMode E\_SubscriptionMode

-nSubscribtionNo UDINT

eCmdMode E\_OcaMessageTypeCmd

You can use the Subscription method to request OCA objects, generate notifications for value changes, or set up sending of notifications. If the method was executed successfully, the result is output in the property stSubscribed.

#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

VAR\_INPUT
pLink : POINTER TO ST\_Link;
bExecute : BOOL;
eMode : E\_SubscriptionMode;
nSubscribtionNo : UDINT;
eCmdMode : E\_OcaMessageTypeCmd;

END VAR

### Inputs

Name	Туре	Description	
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device	
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.	
eMode	E_SubscriptionMode	Depending on whether a notification request is to be created or deleted, the input of the method can be set to E_SubscriptionMode.ADD_Subscription or E_SubscriptionMode.DELETE_Subscription.	
nSubscribtionNo	UDINT	Unique number for localizing the respective subscription	
eCmdMode	E_OcaMessageTypeCmd	Depending on whether confirmation is required or not, this input variable is set to E_OcaMessageTypeCmd.OcaCmdRrq or E_OcaMessageTypeCmd.OcaCmd.	



### 7.1.3 Worker function blocks

Worker function blocks are used to control OCA worker objects.

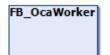


#### **AES70** standard



The names of variables and function blocks have been adapted to the AES70 standard where possible. Information about this communication protocol can be found at <a href="https://www.aes.org">www.aes.org</a> and <a href="https://www.aes.org">www.aes.org</a> and <a href="https://www.aes.org">www.aes.org</a> and <a href="https://www.aes.org">www.aes.org</a>

### 7.1.3.1 FB\_OcaWorker



The function block FB\_OcaWorker extends the function block FB\_OcaRoot with properties and methods for handling the OCA objects.



#### No explicit call



Since there is no code in the body of the function block, it should not be called explicitly. Instead, use the corresponding methods of the function block.

### Inheritance hierarchy

FB\_OcaRoot

FB\_OcaWorker

#### Methods

Name	Definition location	Description
GetEnabled / Local SetEnabled [▶ 25]		Method for querying or setting the Enabled property of the OCA object.
		If the query was successful, the result is output in the property stEnabled.
GetLabel /SetLabel / RNtfLabel [▶ 26]	Local	This method is used to query whether the OCA object can be locked.
		If the query was successful, the result is output in the property stLockable.
LockUnlock [▶ 22]	Local	Method for unlocking or locking an OCA object.
		If the method was executed successfully, the result is output in the property stObjectLocked.
GetRole [▶ 22]	Local	OCA objects can have a text label to make their meaning easier to recognize.
		If the method call was successful, the result is output in the property stRole.
Subscription [▶ 23]	Local	You can use this method to request OCA objects, generate notifications for value changes, or set up sending.
		If the method was executed successfully, the result is output in the property stSubscribed.



### Properties

Name	Туре	Access	Definition lo- cation	Description
stEnabled	ST_BooleanProp erty [▶ 54]	Get	Local	Indicates whether the OCA object in the corresponding OCA device is enabled.
stLabel	ST StringPropert y [ > 54]	Get	Local	OCA objects can have a description text that is stored in this property to facilitate recognition.
stLatency	ST FLOAT32Pro perty [> 54]	Get	Local	Processing latency of the OCA object
stOwner	ST_UINT32Prope rty [▶ 54]	Get	Local	OCA object number of the higher-level object

#### **AES70 standard**



The names of variables and function blocks have been adapted to the AES70 standard where possible. Information about this communication protocol can be found at <a href="https://www.aes.org">www.aes.org</a> and <a href="https://www.aes.org">www.aes.org</a> and <a href="https://www.aes.org">www.aes.org</a>

#### Requirements

Development environment	Target platform	PLC libraries to include
TwinCAT v3.1.4022.2 or higher	PC or CX (x64, x86, ARM)	Tc3_AES70

See also: Example for using the function block FB OcaWorker [▶ 59]

#### 7.1.3.1.1 GetEnabled / SetEnabled

#### GetEnabled



The GetEnabled method is used to query the Enabled property of the OCA object. If the query was successful, the result is output in the property stEnabled.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

VAR\_INPUT
 pLink : POINTER TO ST\_Link;
 bExecute : BOOL;

END\_VAR

### Inputs

Name	Туре	Description	
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device	
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.	



#### SetEnabled

SetEnabled	
—pLink POINTER TO ST_Link	
— bValEnabled BOOL	
eCmdMode E_OcaMessageTypeCmd	

The SetEnabled method can be used to enable or disable an OCA object. If the method was executed successfully, the result is output in the property stEnabled.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

VAR\_INPUT
pLink : POINTER TO ST\_Link;
bExecute : BOOL;
bValEnabled : BOOL;
eCmdMode : E\_OcaMessageTypeCmd;
END VAR

### Inputs

Name	Туре	Description	
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device.	
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.	
bValEnabled	BOOL	Depending on whether the OCA object is to be enabled or disabled, this input must be assigned TRUE or FALSE.	
eCmdMode	E_OcaMessageTypeCmd	disabled, this input must be assigned TRUE or FALSE.  Depending on whether confirmation is required or not, th input variable is set to  E_OcaMessageTypeCmd.OcaCmdRrq or  E_OcaMessageTypeCmd.OcaCmd.	

#### 7.1.3.1.2 GetLabel / SetLabel / RNtfLabel

#### **GetLabel**

```
GetLabel

pLink POINTER TO ST_Link
bExecute BOOL
```

OCA objects can be labeled to facilitate recognition. The GetLabel method is used to query this property of the OCA object. If the query was successful, the result is output in the property stLabel.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

VAR\_INPUT
 pLink : POINTER TO ST\_Link;
 bExecute : BOOL;
END VAR



### Inputs

Name	Туре	Description
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.

#### **SetLabel**

SetLabel	
—pLink POINTER TO ST_Link	
bExecute BOOL	
-sLabel STRING(255)	
eCmdMode E_OcaMessageTypeCmd	

The SetLabel method can be used to set the labeling of an OCA object. If the method was executed successfully, the result is output in the property stLabel.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

VAR\_INPUT
pLink : POINTER TO ST\_Link;
bExecute : BOOL;
sLabel : STRING;
eCmdMode : E\_OcaMessageTypeCmd;

END\_VAR

### Inputs

Name	Туре	Description
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.
sLabel	STRING	Label for the OCA object
eCmdMode	E_ OcaMessageTypeCmd	Depending on whether confirmation is required or not, this input variable is set to E_OcaMessageTypeCmd.OcaCmdRrq or E_OcaMessageTypeCmd.OcaCmd.

#### **RNtfLabel**



If the OCA object is prompted to notify changes (using the <u>Subscription [▶ 23]</u> method), incoming notifications are read using the RNtfLabel method.



### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.



#### **Syntax**

VAR INPUT

: POINTER TO ST\_Link; : BOOL; pLink

bEnable nSubscribtionNo : UDINT;

END VAR

### Inputs

Name	Туре	Description
pLink		Pointer for establishing a connection between OCA objects and the OCA device.
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.
nSubscribtionNo	UDINT	Unique number for localizing the respective subscription.

#### 7.1.3.1.3 GetLatency / SetLatency / RNtfLatency

#### **GetLatency**

```
GetLatency
pLink POINTER TO ST_Link
bExecute BOOL
```

The GetLatenca method is used to query the processing latency of the OCA object. If the query was successful, the result is output in the property stLatency.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

VAR INPUT

pLink : POINTER TO ST Link;

bExecute : BOOL;

END\_VAR

### Inputs

Name	Туре	Description
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.

#### **SetLatency**

Γ	SetLatency
-	pLink POINTER TO ST_Link
-	bExecute BOOL
<u> </u>	fLatency REAL
—	eCmdMode E_OcaMessageTypeCmd

The SetLatency method can be used to set the processing latency of an OCA object. If the method was executed successfully, the result is output in the property stLatency.





#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

VAR INPUT

pLink : POINTER TO ST Link;

bExecute : BOOL;

fLatency : REAL;
eCmdMode : E\_OcaMessageTypeCmd;

END VAR

### Inputs

Name	Туре	Description	
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device	
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.	
fLatency	REAL	Value to be assigned to this property of the OCA object	
eCmdMode	E_OcaMessageTypeCmd	Depending on whether confirmation is required or not, this input variable is set to E_OcaMessageTypeCmd.OcaCmdRrq or E_OcaMessageTypeCmd.OcaCmd.	

#### **RNtfLatency**

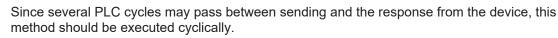
```
RNtfLatency

—pLink POINTER TO ST_Link
—bEnable BOOL
—nSubscribtionNo UDINT
```

If the OCA object was prompted to notify changes (using the <u>Subscription</u> [▶ 23] method), incoming notifications are read using the RNtfLatency method.



#### Cyclic method call



#### **Syntax**

VAR\_INPUT
pLink : POINTER TO ST\_Link;
bEnable : BOOL;
nSubscribtionNo : UDINT;

END\_VAR



Name	Туре	Description
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device.
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.
nSubscribtionNo	UDINT	Unique number for localizing the respective subscription.



#### 7.1.3.1.4 **GetOwner**

GetOwner
pLink POINTER TO ST_Link
bExecute BOOL

The GetOwner method is used to query the higher-level element. If the query was successful, the result is output in the property stOwner.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

VAR INPUT

pLink : POINTER TO ST Link;

bExecute : BOOL;

END VAR



#### 🔁 Inputs

Name	Туре	Description
pLink		Pointer for establishing a connection between OCA objects and the OCA device
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.

#### 7.1.3.2 **Actuator function blocks**

Actuator objects are worker objects whose purpose is the control of electronic functions.

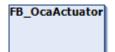


#### AES70 standard



The names of variables and function blocks have been adapted to the AES70 standard where possible. Information about this communication protocol can be found at www.aes.org and www.ocaalliance.com.

#### 7.1.3.2.1 FB\_OcaActuator



The function block FB\_OcaActuator extends the function block FB\_OcaWorker. It is the function block from which all function blocks that are assigned to the Actuator category inherit. FB OcaActuator has neither properties nor methods.



#### No explicit call



Since there is no code in the body of the function block, it should not be called explicitly. Instead, use the corresponding methods of the function block.

Version: 1.3

#### Inheritance hierarchy

FB\_OcaRoot

FB\_OcaWorker

FB\_OcaActuator



#### Requirements

Development environment	Target platform	PLC libraries to include
TwinCAT v3.1.4022.2 or higher	PC or CX (x64, x86, ARM)	Tc3_AES70

### 7.1.3.2.2 FB\_OcaGain



The function block FB\_OcaGain provides properties and methods for handling OCA objects for gain adjustment.



### No explicit call



Since there is no code in the body of the function block, it should not be called explicitly. Instead, use the corresponding methods of the function block.

#### Inheritance hierarchy

FB\_OcaRoot

FB\_OcaWorker

FB\_OcaActuator

FB\_OcaGain

#### Methods

Name	Definition loca- tion	Description
GetGain [▶ 32]	Local	Used to query the properties Gain, GainMAX and GainMIN of the OCA object.
		If the query was successful, the result is output in the properties stGain, stGainMAX and stGainMIN.
SetGain [▶ 32]	Local	Use this method to set the gain of an OCA object in dB.
		If the method was executed successfully, the result is output in the property stGain.
RNtfGain [ 32]	Local	If the OCA object was prompted to notify changes (using the
		Subscription [• 23] method), this method is used to read incoming notifications.

### Properties

Name	Туре	Access	Definition lo- cation	Description
stGain	ST FLOAT32Pr operty [> 54]	Get	Local	Gain in dB
stGainMAX	ST_FLOAT32Pr operty [ > 54]	Get	Local	Maximum gain value in dB
stGainMIN	ST_FLOAT32Pr operty [> 54]	Get	Local	Minimum gain value in dB





#### **AES70** standard

The names of variables and function blocks have been adapted to the AES70 standard where possible. Information about this communication protocol can be found at <a href="https://www.aes.org">www.aes.org</a> and <a href="https://www.aes.org">www.a

#### Requirements

Development environment	Target platform	PLC libraries to include
TwinCAT v3.1.4022.2 or higher	PC or CX (x64, x86, ARM)	Tc3_AES70

See also: Example for using the function block FB\_OcaGain [▶ 60]

#### 7.1.3.2.2.1 GetGain / SetGain / RNtfGain

#### GetGain

```
GetGain
— pLink POINTER TO ST_Link
— bExecute BOOL
```

The GetGain method is used to query the properties Gain, GainMAX and GainMIN of the OCA object. If the query was successful, the result is output in the properties stGain, stGainMAX and stGainMIN.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

```
VAR_INPUT
pLink : POINTER TO ST_Link;
bExecute : BOOL;
END VAR
```



#### Inputs

Name	Туре	Description
pLink		Pointer for establishing a connection between OCA objects and the OCA device
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.

#### **SetGain**



Use the SetGain method to set the gain of an OCA object in dB. If the method was executed successfully, the result is output in the property stGain.





#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

VAR\_INPUT

pLink : POINTER TO ST\_Link;

bExecute : BOOL;
fGain : REAL;

eCmdMode : E\_OcaMessageTypeCmd;

END VAR

### Inputs

Name	Туре	Description
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device.
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.
fGain	REAL	Gain value in dB to which the OCA object is to be set.
eCmdMode	E_OcaMessageTypeCmd	Depending on whether confirmation is required or not, this input variable is set to E_OcaMessageTypeCmd.OcaCmdRrq or E_OcaMessageTypeCmd.OcaCmd.

#### **RNtfGain**



If the OCA object was prompted to notify changes (using the <u>Subscription [▶ 23]</u> method), incoming notifications are read using the RNtfGain method.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

VAR\_INPUT
pLink : POINTER TO ST\_Link;
bEnable : BOOL;
nSubscribtionNo : UDINT;
END\_VAR

### Inputs

Name	Туре	Description
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device.
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.
nSubscribtionNo	UDINT	Unique number for localizing the respective subscription.



### 7.1.3.2.3 FB\_OcaSwitch



The function block FB\_OcaSwitch extends the function block FB\_OcaActuator with properties and methods and for handling OCA switch objects. These objects can have multiple switch positions. Individual positions can be enabled or disabled and given names.



#### No explicit call



Since there is no code in the body of the function block, it should not be called explicitly. Instead, use the corresponding methods of the function block.

#### Inheritance hierarchy

FB\_OcaRoot

FB\_OcaWorker

FB\_OcaActuator

FB\_OcaSwitch

#### Methods

Name	Definition loca-	Description
GetPosition [▶ 35]	Local	This method is used to query the Position, PositionMAX, and PositionMIN properties of the OCA object.
SetPosition [▶ 35]	Local	Use this method to set the switch position of an OCA object.
RNtfPosition [ > 35]	Local	This method reads incoming notifications
GetPositionEnabled [▶ 37]	Local	Method for querying a switch position
SetPositionEnabled [▶ 37]	Local	Method for enabling or disabling a switch position
GetPositionName	Local	Method for querying the name of a switch position
SetPositionName	Local	Use this method to assign a name to a switch position.



### Properties

Name	Туре	Access	Definition loca- tion	Description
stPosition	ST_UINT16Pr operty [• 54]	Get	Local	Indicates the switch position of the OCA object.
stPosition MAX	ST_UINT16Pr operty [• 54]	Get	Local	Indicates the lowest switch position of the OCA object.
stPosition MIN	ST_UINT16Pr operty [• 54]	Get	Local	Indicates the highest switch position of the OCA object.
stPosition Enabled	ST_PositionEn abledPropert y [> 54]	Get	Local	Indicates whether a particular switch position is enabled or disabled.
stPosition Name	ST_PositionN ameProperty [• 54]	Get	Local	Indicates the position name of a particular switch position.



#### **AES70** standard



The names of variables and function blocks have been adapted to the AES70 standard where possible. Information about this communication protocol can be found at <a href="https://www.aes.org">www.aes.org</a> and <a href="https://www.aes.org">www.aes.org</a> and <a href="https://www.aes.org">www.aes.org</a>

#### Requirements

Development environment	Target platform	PLC libraries to include
TwinCAT v3.1.4022.2 or higher	PC or CX (x64, x86, ARM)	Tc3 AES70

#### 7.1.3.2.3.1 GetPosition / SetPosition / RNtfPosition

#### **GetPosition**



The GetPosition method is used to query the Position, PositionMAX, and PositionMIN properties of the OCA object. If the query was successful, the result is output in the properties stPosition, stPositionMAX and stPositionMIN.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

VAR\_INPUT
 pLink : POINTER TO ST\_Link; //Pointer to address of the structure which links the OCA objects to the OCA device
 bExecute : BOOL; //The Method is triggered by a rising edge at this input.
END VAR



#### Inputs

Name	Туре	Description
pLink		Pointer for establishing a connection between OCA objects and the OCA device
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.

#### **SetPosition**

SetPosition	
pLink POINTER TO ST_Link	
bExecute BOOL	
nPosition UINT	
eCmdMode E_OcaMessageTypeCmd	

The SetPosition method can be used to set the switch position of an OCA object. If the method was executed successfully, the result is output in the property stPosition.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

```
VAR_INPUT
    pLink : POINTER TO ST_Link; //Pointer to address of the structure which links the OCA objects
to the OCA device
    bExecute : BOOL; //The Method is triggered by a rising edge at this input.
    nPosition : UINT;
    eCmdMode : E_OcaMessageTypeCmdbLock;
END VAR
```

### Inputs

Name	Туре	Description
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device.
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.
nPosition	UINT	Switch position for the OCA object.
eCmdMode	E_OcaMessageType CmdbLock	Depending on whether confirmation is required or not, this input variable is set to E_OcaMessageTypeCmd.OcaCmdRrq or E_OcaMessageTypeCmd.OcaCmd.

#### **RNtfPosition**



If the OCA object was prompted to notify changes (using the <u>Subscription [▶ 23]</u> method), incoming notifications are read using the RNtfPosition method.





#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

VAR\_INPUT

pLink : POINTER TO ST\_Link;

bEnable : BOOL; nSubscribtionNo : UDINT;

END VAR

## Inputs

Name	Туре	Description
pLink		Pointer for establishing a connection between OCA objects and the OCA device.
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.
nSubscribtionNo	UDINT	Unique number for localizing the respective subscription.

#### 7.1.3.2.3.2 GetPositionEnabled / SetPositionEnabled

#### **GetPositionEnabled**

# GetPositionEnabled — pLink POINTER TO ST\_Link — bExecute BOOL — nIndex UINT

The GetPositionEnabled method is used to query whether the respective switch position determined by nIndex is enabled or disabled. If the query was successful, the result is output in the property stPositionEnabled.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

```
VAR_INPUT
    pLink : POINTER TO ST_Link; //Pointer to address of the structure which links the OCA objects
to the OCA device
    bExecute : BOOL; //The Method is triggered by a rising edge at this input.
    nIndex : UINT; //The Index of the queried Position
END_VAR
```

#### Inputs

Name	Туре	Description
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.
nIndex	UINT	Index of the switch position to be queried



#### SetPositionEnabled

#### SetPostionEnabled

pLink POINTER TO ST\_Link

bExecute BOOL

bValEnabled BOOL

Index UIVT

eCmdMode E\_OcaMessageTypeCmd

The SetPositionEnabled method can be used to enable or disable a specific switch position specified by nIndex. If the query was successful, the result is output in the property stPositionEnabled.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

```
VAR_INPUT
   pLink : POINTER TO ST_Link; //Pointer to address of the structure which links the OCA
objects to the OCA device
   bExecute : BOOL; //The Method is triggered by a rising edge at this input.
   bValEnabled : BOOL; //Set this Input to TRUE to enable the Position specified by nIndex or FALSE
to disable this Position
   nIndex : UINT; //The Index of the Position which shold be modified
   eCmdMode : E_OcaMessageTypeCmdbLock;
END VAR
```

## Inputs

Name	Туре	Description
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.
bValEnabled	BOOL	If this input is set to TRUE, the switch position selected by nIndex is enabled when this method is executed. If the input is set to FALSE, the switch position is disabled.
nPosition	UINT	Switch position for the OCA object.
eCmdMode	E_OcaMessageTypeCmdbLock	Depending on whether confirmation is required or not, this input variable is set to E_OcaMessageTypeCmd.OcaCmdRrq or E_OcaMessageTypeCmd.OcaCmd.

#### 7.1.3.2.4 FB\_OcaMute



The function block FB\_OcaMute provides properties and methods for handling OCA objects for muting.



#### No explicit call



Since there is no code in the body of the function block, it should not be called explicitly. Instead, use the corresponding methods of the function block.



#### Inheritance hierarchy

FB OcaRoot

FB\_OcaWorker

FB\_OcaActuator

FB\_OcaMute

#### Methods

Name	Definition loca-	Description
GetMuteState [▶ 39]	Local	This method is used to query the Position, PositionMAX, and PositionMIN properties of the OCA object.
SetMuteState [▶ 39]	Local	Use this method to set the switch position of an OCA object.
RNtfMuteState [ > 39]	Local	This method reads incoming notifications.

#### Properties

Name	Туре		Definition loca- tion	Description
stMuteState	ST_MutePr	Get	Local	Indicates whether the OCA object is muted or not.
	operty			
	[ <u>&gt; 54</u> ]			



#### **AES70** standard



The names of variables and function blocks have been adapted to the AES70 standard where possible. Information about this communication protocol can be found at www.aes.org and www.ocaalliance.com.

#### Requirements

Development environment	Target platform	PLC libraries to include
TwinCAT v3.1.4022.2 or higher	PC or CX (x64, x86, ARM)	Tc3_AES70

#### 7.1.3.2.4.1 GetMuteState / SetMuteState / RNtfMuteState

#### **GetMuteState**



The GetPosition method is used to query the MuteState property of the OCA object. If the query was successful, the result is output in the property stMuteState.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

VAR INPUT

pLink : POINTER TO ST Link;

bExecute : BOOL;

END VAR



## Inputs

Name	Туре	Description
pLink		Pointer for establishing a connection between OCA objects and the OCA device
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.

#### **SetMuteState**

	SetMuteState
-	pLink POINTER TO ST_Link
_	bExecute BOOL
_	eMuteState E_OcaMuteState
_	eCmdMode E_OcaMessageTypeCmd

The SetMuteState method can be used to set the muting feature of an OCA object. If the method was executed successfully, the result is output in the property stMuteState.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

```
VAR_INPUT

pLink : POINTER TO ST_Link;
bExecute : BOOL;
eMuteState : E_OcaMuteState;
eCmdMode : E_OcaMessageTypeCmd;
END VAR
```

## Inputs

Name	Туре	Description
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.
eMuteState	E OcaMuteState [▶ 57]	Muting setting (muted/unmuted) to be assigned to the OCA object.
eCmdMode	OcaMessageTypeCmd	Depending on whether confirmation is required or not, this input variable is set to E_OcaMessageTypeCmd.OcaCmdRrq or E_OcaMessageTypeCmd.OcaCmd.

#### **RNtfMuteState**

	RNtfMuteState
_	pLink POINTER TO ST_Link
_	bEnable BOOL
_	nSubscribtionNo <i>UDINT</i>

If the OCA object was prompted to notify changes (using the <u>Subscription [▶ 23]</u> method), incoming notifications are read using the RNtfMuteState method.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.



#### **Syntax**

VAR INPUT

: POINTER TO ST\_Link; : BOOL; pLink

bEnable nSubscribtionNo : UDINT;

END VAR

## Inputs

Name	Туре	Description
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device.
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.
nSubscribtionNo	UDINT	Unique number for localizing the respective subscription.

#### FB\_OcaBasicActuator 7.1.3.2.5



The function block FB OcaBasicActuator extends the function block FB OcaActuator. It is the function block from which all function blocks that are assigned to the BasicActuator category inherit. FB\_OcaBasicActuator has neither properties nor methods.

#### Inheritance hierarchy

FB\_OcaRoot

FB\_OcaWorker

FB\_OcaActuator

FB OcaBasicActuator

#### Requirements

Development environment	Target platform	PLC libraries to include
TwinCAT v3.1.4022.2 or higher	PC or CX (x64, x86, ARM)	Tc3 AES70

#### 7.1.3.2.6 FB\_OcaBooleanActuator



The function block FB\_OcaBooleanActuator extends the function block FB\_OcaBasicActuator with properties and methods for handling OcaBooleanActuator objects.



#### No explicit call



Since there is no code in the body of the function block, it should not be called explicitly. Instead, use the corresponding methods of the function block.

#### Inheritance hierarchy

FB\_OcaRoot

FB\_OcaWorker



FB\_OcaActuator

FB OcaBasicActuator

FB\_OcaBooleanActuator

#### Methods

Name	Definition loca- tion	Description
GetSetting [▶ 42]	Local	This method is used to query a Boolean property.
SetSetting [▶ 42]	Local	This method can be used to set the value of a Boolean property.
RNtfSetting [▶ 42]	Local	This method reads incoming notifications

## Properties

Name	Туре		Definition loca- tion	Description
stSetting	ST BooleanPr operty [> 54]	Get	Local	Indicates the switch position of the OCA object.



#### **AES70 standard**



The names of variables and function blocks have been adapted to the AES70 standard where possible. Information about this communication protocol can be found at <a href="https://www.aes.org">www.aes.org</a> and <a href="https://www.aes.org">www.a

#### Requirements

Development environment	Target platform	PLC libraries to include
TwinCAT v3.1.4022.2 or higher	PC or CX (x64, x86, ARM)	Tc3_AES70

## 7.1.3.2.6.1 GetSetting / SetSetting / RNtfSetting

#### GetSetting



The GetSetting method is used to query the Boolean property of the OCA object. If the query was successful, the result is output in the property stSetting.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

VAR INPUT

pLink : POINTER TO ST\_Link;

bExecute : BOOL;

END VAR



#### Inputs

Name	Туре	Description
pLink		Pointer for establishing a connection between OCA objects and the OCA device
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.

#### **SetSetting**

	SetSetting
_	pLink POINTER TO ST_Link
_	bExecute BOOL
_	bSetting BOOL
_	eCmdMode E_OcaMessageTypeCmd

The SetSetting method can be used to set the muting feature of an OCA object. If the method was executed successfully, the result is output in the property stMuteState.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

```
VAR_INPUT
   pLink : POINTER TO ST_Link;
   bExecute : BOOL;
   bSetting : BOOL;
   eCmdMode : E_OcaMessageTypeCmd;
END_VAR
```

## Inputs

Name	Туре	Description
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device.
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.
bSetting	BOOL	Value to be assigned to the property of the OCA object.
eCmdMode	OcaMessageTypeCmd	Depending on whether confirmation is required or not, this input variable is set to E_OcaMessageTypeCmd.OcaCmdRrq or E_OcaMessageTypeCmd.OcaCmd.

#### **RNtfMuteState**



If the OCA object was prompted to notify changes (using the <u>Subscription [▶ 23]</u> method), incoming notifications are read using the RNtfSetting method.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.



#### **Syntax**

VAR INPUT

: POINTER TO ST\_Link; BOOL; pLink

bEnable nSubscribtionNo : UDINT;

END\_VAR

## Inputs

Name	Туре	Description
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device.
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.
nSubscribtionNo	UDINT	Unique number for localizing the respective subscription.

#### 7.1.3.2.7 FB\_OcaStringActuator



The function block FB\_OcaStringActuator extends the function block FB\_OcaBasicActuator with properties and methods for handling OcaStringActuator objects.



#### No explicit call



Since there is no code in the body of the function block, it should not be called explicitly. Instead, use the corresponding methods of the function block.

#### Inheritance hierarchy

FB\_OcaRoot

FB\_OcaWorker

FB\_OcaActuator

FB\_OcaBasicActuator

FB\_ OcaStringActuator

#### Methods

Name	Definition loca-	Description
GetValue [▶ 45]	Local	This method is used to query a signed property (integer, signed data type, 32 bits).
SetValue [▶ 45]	Local	This method can be used to set the value of the property.
RNtfValue [▶ 45]	Local	This method reads incoming notifications
GetMaxLen [▶ 47]	Local	Use this method to query the maximum length of the string that the OCA object accepts.



## Properties

Name	Туре	Access	Definition loca-	Description
stSetting	ST_STRINGPro perty [▶ 54]	Get	Local	Contains the string
stMaxLen	ST UINT16Pro perty [▶ 54]	Get	Local	Contains the maximum length of the string



#### **AES70 standard**



The names of variables and function blocks have been adapted to the AES70 standard where possible. Information about this communication protocol can be found at www.aes.org and www.ocaalliance.com.

#### Requirements

Development environment	Target platform	PLC libraries to include
TwinCAT v3.1.4022.2 or higher	PC or CX (x64, x86, ARM)	Tc3_AES70

#### 7.1.3.2.7.1 GetValue / SetValue / RNtfValue

#### **GetValue**



The GetValue method is used to query the property of the OCA object. If the query was successful, the result is output in the property stSetting.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

VAR\_INPUT

: POINTER TO ST\_Link; pLink

bExecute : BOOL;

END VAR



#### ื Inputs

Name	Туре	Description
pLink	_	Pointer for establishing a connection between OCA objects and the OCA device
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.

#### **SetValue**

	SetValue
_	pLink POINTER TO ST_Link
	bExecute BOOL
_	sValue STRING(255)
_	eCmdMode E_OcaMessageTypeCmd



The SetValue method can be used to set the property of an OCA object. If the method was executed successfully, the result is output in the property stSetting.

#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

VAR\_INPUT
 pLink : POINTER TO ST\_Link;
 bExecute : BOOL;
 sValue : STRING;

eCmdMode : E\_OcaMessageTypeCmd;

END VAR

## Inputs

Name	Туре	Description
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device.
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.
nSetting	UDINT	Value to be assigned to the property of the OCA object.
eCmdMode	OcaMessageTypeCmd	Depending on whether confirmation is required or not, this input variable is set to E_OcaMessageTypeCmd.OcaCmdRrq or E_OcaMessageTypeCmd.OcaCmd.

#### **RNtfValue**

	RNtfValue
_	pLink POINTER TO ST_Link
_	bEnable BOOL
_	nSubscribtionNo <i>UDINT</i>

If the OCA object was prompted to notify changes (using the <u>Subscription [▶ 23]</u> method), incoming notifications are read using the RNtfValue method.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

VAR\_INPUT
pLink : POINTER TO ST\_Link;
bEnable : BOOL;
nSubscribtionNo : UDINT;
END VAR



Name	Туре	Description
pLink		Pointer for establishing a connection between OCA objects and the OCA device.
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.
nSubscribtionNo	UDINT	Unique number for localizing the respective subscription.



#### 7.1.3.2.7.2 GetMaxLen

	GetMaxLen
_	pLink POINTER TO ST_Link
_	bExecute BOOL

The GetMaxLen method is used to query the maximum accepted length of the string of the OCA object (OcaStringActuator). If the query was successful, the result is output in the property stMaxLen.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

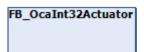
#### **Syntax**

```
VAR_INPUT
pLink : POINTER TO ST_Link;
bExecute : BOOL;
END VAR
```

## Inputs

Name	Туре	Description
pLink		Pointer for establishing a connection between OCA objects and the OCA device
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.

## 7.1.3.2.8 FB\_Ocalnt32Actuator



The function block FB\_Ocalnt32Actuator extends the function block FB\_OcaBasicActuator with properties and methods for handling Ocalnt32Actuator objects.



#### No explicit call



Since there is no code in the body of the function block, it should not be called explicitly. Instead, use the corresponding methods of the function block.

#### Inheritance hierarchy

FB\_OcaRoot

FB\_OcaWorker

FB\_OcaActuator

FB\_OcaBasicActuator

FB Ocalnt32Actuator



#### ■ Methods

Name	Definition loca- tion	Description
GetValue [▶ 48]	Local	This method is used to query a signed property (integer, signed data type, 32 bits).
SeValue [▶ 48]	Local	This method can be used to set the value of the property.
RNtfValue [▶ 48]	Local	This method reads incoming notifications

## Properties

Name	Туре	Access	Definition lo- cation	Description
stSetting	ST INT32Property [▶ 54]	Get	Local	Contains the value (integer, signed data type, 32 bit).
stSettingM AX	ST INT32Property [▶ 54]	Get	Local	Contains the maximum value (integer, signed data type, 32 bit).
stSettingMI N	ST INT32Property [▶ 54]	Get	Local	Contains the minimum value (integer, signed data type, 32 bit).

#### **AES70** standard



The names of variables and function blocks have been adapted to the AES70 standard where possible. Information about this communication protocol can be found at <a href="https://www.aes.org">www.aes.org</a> and <a href="https://www.aes.org">www.aes.org</a> and <a href="https://www.aes.org">www.aes.org</a>

#### Requirements

Development environment	Target platform	PLC libraries to include
TwinCAT v3.1.4022.2 or higher	PC or CX (x64, x86, ARM)	Tc3_AES70

#### 7.1.3.2.8.1 GetValue / SetValue / RNtfValue

#### GetValue



The GetValue method is used to query the property of the OCA object. If the query was successful, the result is output in the properties tSetting, stSettingMAX and stSettingMIN.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

VAR\_INPUT

pLink : POINTER TO ST\_Link;

bExecute : BOOL;

END\_VAR



#### Inputs

Name	Туре	Description
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.

#### **SetValue**

	SetValue
_	pLink POINTER TO ST_Link
_	bExecute BOOL
_	nSetting <i>DINT</i>
_	eCmdMode E_OcaMessageTypeCmd

The SetValue method can be used to set the property of an OCA object. If the method was executed successfully, the result is output in the property stSetting.



## Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### **Syntax**

VAR\_INPUT

pLink : POINTER TO ST\_Link;

bExecute : BOOL;

nSetting : UDINT;

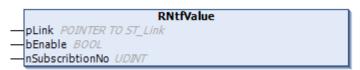
eCmdMode : E\_OcaMessageTypeCmd;

END VAR

## Inputs

Name	Туре	Description
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device.
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.
nSetting	UDINT	Value to be assigned to the property of the OCA object.
eCmdMode	OcaMessageTypeCmd	Depending on whether confirmation is required or not, this input variable is set to E_OcaMessageTypeCmd.OcaCmdRrq or E_OcaMessageTypeCmd.OcaCmd.

#### **RNtfValue**



If the OCA object is prompted to notify changes (using the <u>Subscription [▶ 23]</u> method), incoming notifications are read using the RntfValue method.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.



#### **Syntax**

VAR INPUT

: POINTER TO ST\_Link; : BOOL; pLink

bEnable nSubscribtionNo : UDINT;

END VAR

## Inputs

Name	Туре	Description
pLink	POINTER TO ST_Link	Pointer for establishing a connection between OCA objects and the OCA device.
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.
nSubscribtionNo	UDINT	Unique number for localizing the respective subscription.

#### 7.1.3.3 Sensor function blocks

Sensors enable querying of different parameters.

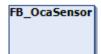


#### **AES70 standard**



The names of variables and function blocks have been adapted to the AES70 standard where possible. Information about this communication protocol can be found at www.aes.org and www.ocaalliance.com.

#### 7.1.3.3.1 FB\_OcaSensor



The function block FB\_OcaSensor extends the function block FB\_OcaWorker. It is the function block from which all function blocks that are assigned to the Sensor category inherit.



## No explicit call



Since there is no code in the body of the function block, it should not be called explicitly. Instead, use the corresponding methods of the function block.

#### Inheritance hierarchy

FB\_OcaRoot

FB\_OcaWorker

FB\_OcaSensor

#### Methods

Name	Definition loca- tion	Description
GetReadingState [▶ 51]	Local	You can use this method to query whether the value that was read is valid or not.
		If the query was successful, the result is output in the property stReadingState.



## Properties

Name	Туре		Definition lo- cation	Description
242	ST_SensorReadi ngStatey [▶ 54]	Get	Local	Indicates whether the queried value is valid or not.

#### Requirements

Development environment	Target platform	PLC libraries to include
TwinCAT v3.1.4022.2 or higher	PC or CX (x64, x86, ARM)	Tc3_AES70

## 7.1.3.3.1.1 GetReadingState



The GetReadingState method is used to query the ReadingState property of the OCA object. If the query was successful, the result is output in the property stReadingState.



#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.



Name	Туре	Description
pLink		Pointer for establishing a connection between OCA objects and the OCA device
bExecute		The method is executed with a positive edge at the bExecute input.

## 7.1.3.3.2 FB\_OcaTemperatureSensor



The function block FB\_OcaTemperatureSensor provides properties and methods for querying OCA objects that map a temperature value.



#### No explicit call



Since there is no code in the body of the function block, it should not be called explicitly. Instead, use the corresponding methods of the function block.

#### Inheritance hierarchy

FB\_OcaRoot

FB\_OcaWorker

FB\_OcaSensor

FB\_OcaTemperatureSensor



#### Methods

Name	Definition loca-	Description
GetReading	Local	Used to query the properties Reading, minReading and maxReading of the OCA object.
		If the query was successful, the result is output in the properties stReading, stReadingMAX and stReadingMIN.
RNtfGain	Local	If the OCA object was prompted to notify changes (using the <u>Subscription [* 23]</u> method), this method is used to read incoming notifications.

#### **AES70** standard



The names of variables and function blocks have been adapted to the AES70 standard where possible. Information about this communication protocol can be found at <a href="https://www.aes.org">www.aes.org</a> and <a href="https://www.aes.org">www.a

#### Requirements

Development environment	Target platform	PLC libraries to include	
TwinCAT v3.1.4022.2 or higher	PC or CX (x64, x86, ARM)	Tc3_AES70	

## 7.1.3.3.2.1 GetReading / RntfReading

#### GetReading



The GetReading method is used to query the property of the OCA object. If the query was successful, the result is output in the properties stReading, stReadingMAX and stReadingMIN

#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

## Inputs

Name	Туре	Description
pLink		Pointer for establishing a connection between OCA objects and the OCA device
bExecute		The method is executed with a positive edge at the bExecute input.

#### **RntfReading**

RNtfReading
—pLink POINTER TO ST_Link
—bEnable BOOL
nSubscribtionNo <i>UDINT</i>

If the OCA object was prompted to notify changes (using the <u>Subscription [\bar{23}]</u> method), incoming notifications are read using the RNtfReading method.





#### Cyclic method call



Since several PLC cycles may pass between sending and the response from the device, this method should be executed cyclically.

#### Inputs

Name	Туре	Description
pLink		Pointer for establishing a connection between OCA objects and the OCA device.
bExecute	BOOL	The method is executed with a positive edge at the bExecute input.
nSubscribtionNo	UDINT	Unique number for localizing the respective subscription.

#### 7.1.3.3.3 FB\_OcaBasicSensor



The function block FB\_OcaBasicSensor extends the function block <u>FB\_OcaSensor</u> [▶ 50]. It is the function block from which all function blocks that are assigned to the BasicSensor category inherit. FB\_OcaBasicSensor has neither properties nor methods.

#### Inheritance hierarchy

FB\_OcaRoot

FB\_OcaWorker

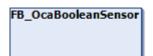
FB\_OcaSensor

FB\_OcaBasicSensor

#### Requirements

Development environment	Target platform	PLC libraries to include
TwinCAT v3.1.4022.2 or higher	PC or CX (x64, x86, ARM)	Tc3_AES70

## 7.1.3.3.4 FB\_OcaBooleanSensor



In terms of functionality, the function block FB\_OcaBooleanSensor is similar to the function block FB\_OcaBooleanActuator [▶ 41]. However, since sensors can only be read, there is no corresponding set method.

#### Inheritance hierarchy

FB\_OcaRoot

FB\_OcaWorker

FB OcaSensor

FB OcaBasicSensor

FB\_OcaBooleanSensor



## 7.1.3.3.5 FB\_OcaStringSensor



In terms of functionality, the function block FB\_OcaBooleanSensor is similar to the function block FB\_OcaStringActuator [▶ 44]. However, since sensors can only be read, there is no corresponding set method.

#### Inheritance hierarchy

```
FB_OcaRoot

FB_OcaWorker

FB_OcaSensor

FB_OcaBasicSensor

FB_OcaStringSensor
```

#### 7.1.3.3.6 FB Ocalnt32Sensor



In terms of functionality, the function block FB\_OcaBooleanSensor is similar to the function block FB\_OcaInt32Actuator [▶ 47]. However, since sensors can only be read, there is no corresponding set method.

#### Inheritance hierarchy

```
FB_OcaRoot

FB_OcaWorker

FB_OcaSensor

FB_OcaBasicSensor

FB_OcaInt32Sensor
```

## 7.2 Data types

## 7.2.1 Structures used to represent the properties of OCA objects

#### ST\_OcaProperty

All structures listed below inherit from this structure.

```
TYPE ST_OcaProperty :
STRUCT
   eState: E_OcaStatus := E_OcaStatus.Undefined;
   sPropString: STRING(5) := '00p00';
END_STRUCT
END_TYPE
```

See also: E OcaStatus [▶ 56]



#### ST\_BooleanProperty

```
TYPE ST_BooleanProperty EXTENDS ST_OcaProperty :
STRUCT
bVal: BOOL := FALSE;
END_STRUCT
END TYPE
```

#### ST\_ClassIdProperty

```
TYPE ST_ClassIdProperty EXTENDS ST_OcaProperty:
STRUCT
nVal: ST_OcaClassId;
END_STRUCT
END_TYPE
```

#### ST\_FLOAT32Property

```
TYPE ST_FLOAT32Property EXTENDS ST_OcaProperty:

STRUCT

fVal: REAL;

END_STRUCT

END_TYPE
```

#### ST\_INT16Property

```
TYPE ST_INT16Property EXTENDS ST_OcaProperty:
STRUCT

nVal: INT;
END_STRUCT
END_TYPE
```

#### ST\_INT32Property

```
TYPE ST_INT32Property EXTENDS ST_OcaProperty:
STRUCT
nVal: DINT;
END_STRUCT
END TYPE
```

#### ST\_INT8Property

```
TYPE ST_INT8Property EXTENDS ST_OcaProperty:
STRUCT

nVal: BYTE;
END_STRUCT
END_TYPE
```

#### ST\_MuteStateProperty

```
TYPE ST_MuteStateProperty EXTENDS ST_OcaProperty :
STRUCT
    eVal: E_OcaMuteState := E_OcaMuteState.Unmuted ;
END_STRUCT
END_TYPE
```

See also: <u>E\_OcaMuteState</u> [▶ <u>57]</u>

#### ST\_PolarityStateProperty

```
TYPE ST_PolarityStateProperty EXTENDS ST_OcaProperty :
STRUCT
    eVal: E_OcaPolarityState := E_OcaPolarityState.NonInverted;
END_STRUCT
END_TYPE
```

#### ST\_PositionEnabledProperty

```
TYPE ST_PositionEnabledProperty EXTENDS ST_BooleanProperty:

STRUCT

nIndex: UINT;

END_STRUCT

END_TYPE
```

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#### ST\_PositionNameProperty

```
TYPE ST_PositionNameProperty EXTENDS ST_StringProperty :
STRUCT
nIndex: UINT;
END_STRUCT
END TYPE
```

#### ST\_SensorReadingState

```
TYPE ST_SensorReadingState EXTENDS ST_OcaProperty :
STRUCT
    eVal: E_OcaSensorReadingState := E_OcaSensorReadingState.eUnknown;
END_STRUCT
END_TYPE
```

#### ST\_StringProperty

```
TYPE ST_StringProperty EXTENDS ST_OcaProperty:
STRUCT
stVal: ST_OcaString;
END_STRUCT
END_TYPE
```

#### ST\_SubscriptionManagerState

```
TYPE ST_SubscriptionManagerState EXTENDS ST_OcaProperty:
STRUCT
eVal: E_OcaSubscriptionManagerState;
END_STRUCT
END_TYPE
```

#### ST\_TemperatureProperty

```
TYPE ST_TemperatureProperty EXTENDS ST_OcaProperty:STRUCT
stVal: ST_OcaTemperature;
END_STRUCT
END_TYPE
```

See also: <u>ST\_OcaTemperature [▶ 57]</u>

#### ST\_UINT16Property

```
TYPE ST_UINT16Property EXTENDS ST_OcaProperty:
STRUCT
nVal: UINT;
END_STRUCT
END TYPE
```

#### ST\_UDINT32Property

```
TYPE ST_UDINT32Property EXTENDS ST_OcaProperty:
STRUCT
nVal: UDINT;
END_STRUCT
END_TYPE
```

#### ST\_UINT8Property

```
TYPE ST_UINT8Property EXTENDS ST_OcaProperty:
STRUCT
nVal: SINT;
END_STRUCT
END_TYPE
```

## 7.2.2 E\_OcaStatus

The status code that identifies the result of the method invocation the response belongs to. E\_OcaStatus has a size of 1 byte.

```
(*Status codes returned from method calls*)
{attribute 'qualified_only'}
TYPE E_OcaStatus :
(
   Ok := 0,
   ProtocolVersionError := 1,
```



```
DeviceError := 2,
  Locked := 3,
  BadFormat := 4,
  BadONo := 5,
  ParameterError := 6,
   ParameterOutOfRange := 7,
  NotImplemented := 8,
  InvalidRequest := 9,
  ProcessingFailed := 10,
  BadMethod := 11,
   PartiallySucceeded := 12,
  Timeout := 13,
  BufferOverflow := 14,
  DecodingError := 20,
  Undefined := 21
) BYTE;
END TYPE
```

## 7.2.3 E\_OcaMuteState

```
{attribute 'qualified_only'}
{attribute 'strict'}
TYPE E_OcaMuteState:
(
    Muted:= 1,
    Unmuted:=2
);
END TYPE
```

## 7.2.4 ST\_OcaTemperature

```
TYPE ST_OcaTemperature :
STRUCT
fDegreesCelsius: REAL; //Value in Degrees Celsius
END_STRUCT
END_TYPE
```

## 7.2.5 ST\_OcaDeviceInfo

Structure used to show informations about OCA devices.

```
TYPE ST_OcaDeviceInfo:

STRUCT

tDeviceEnabledSince: DATE_AND_TIME;
tClientConnectedSince: DATE_AND_TIME;
tLastSentMsg: DATE_AND_TIME;
tLastReceivedMsg: DATE_AND_TIME;
aSentMessages: DATE_AND_TIME;
aSentMessages: ARRAY[E_OcaMessageType.OcaCmd..E_OcaMessageType.OcaKeepAlive] OF UDINT;
aReceivedMessages: ARRAY[E_OcaMessageType.OcaCmd..E_OcaMessageType.OcaKeepAlive] OF UDINT;
END_STRUCT
END_TYPE
```

## 7.2.6 E\_OcaMessageType

#### Indicates the type of the message

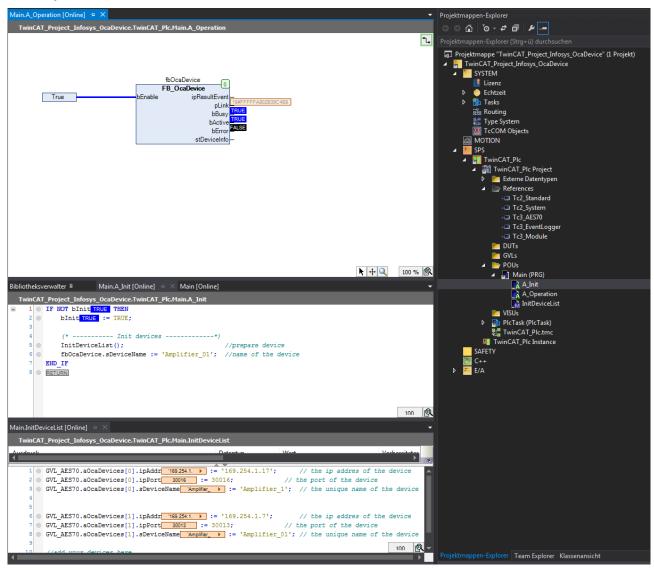
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# 8 Examples

## 8.1 Example for using the function block FB\_OcaDevice

The example shows how to handle and parameterize the function block FB\_OcaDevice. The function block FB\_OcaDevice forms the basis for the use of further function blocks that can be used to read and modify OCA objects of an OCA device.



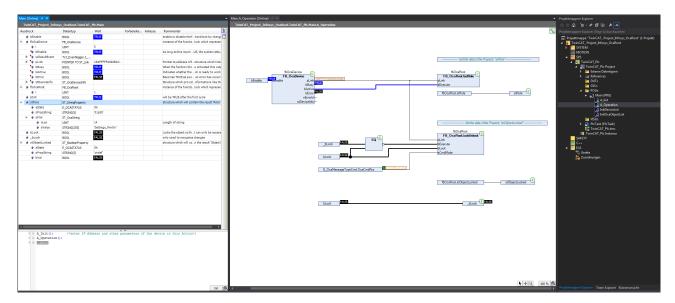
This example assumes that a device that supports the AES70 standard is connected.

Download: https://infosys.beckhoff.com/content/1033/tf8810\_tc3\_aes70/Resources/4223793163/.zip

## 8.2 Example for using the function block FB\_OcaRoot

The example shows how the function block FB\_OcaRoot can be used. The function block FB\_OcaRoot provides basic functionalities and passes these on to all function blocks of the library that are used to read and modify OCA objects such as FB\_OcaMute, FB\_OcaSwitch etc.



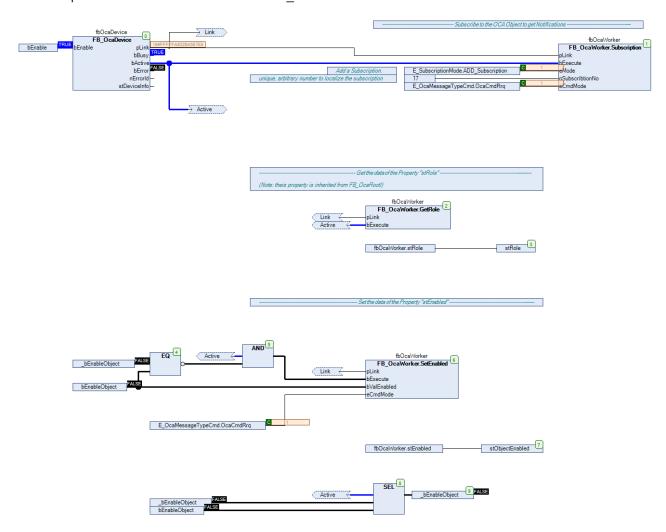


This example assumes that a device that supports the AES70 standard is connected.

Download: https://infosys.beckhoff.com/content/1033/tf8810\_tc3\_aes70/Resources/4223020171/.zip

# 8.3 Example for using the function block FB\_OcaWorker

The example shows how the function block FB OcaWorker can be used.



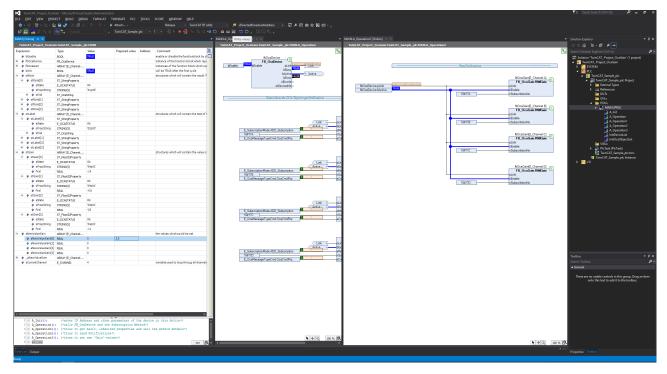
This example assumes that a device that supports the AES70 standard is connected.



Download: https://infosys.beckhoff.com/content/1033/tf8810\_tc3\_aes70/Resources/4223021835/.zip

# 8.4 Example for using the function block FB\_OcaGain

The example shows how to handle and parameterize the function block FB\_OcaGain. Methods and properties that are inherited from FB\_OcaWorker and therefore also from FB\_OcaRoot are also used.



This example assumes that a device that supports the AES70 standard is connected.

Download: https://infosys.beckhoff.com/content/1033/tf8810\_tc3\_aes70/Resources/4223791499/.zip



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